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WALT DISNEY

http://www.BusinessEnglishMaterials.com/disney.html



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THE LISTENING / READING SCRIPT

From: http://www.businessenglishmaterials.com/disney.html

Walt Disney is the world's largest and best-known media and entertainment company. It was founded in 1926 by animator brothers Walt and Roy Disney. They became pioneers in making cartoons and full-length animated movies. Their creations are now an established part of our culture. Mickey Mouse, Fantasia, Snow White, Dumbo and Bambi are all cinema classics. The company's theme parks are also world-famous. Disney has moved with the times and made several key acquisitions. In 2006, Disney bought Pixar Animation Studios from Apple founder Steve three bought Jobs, and years later it Marvel Entertainment. Disney thus added cultural icons like Toy Story and Spiderman. The Disney website explains the "commitment to produce unparalleled company's entertainment experiences based on the rich legacy of quality creative content and exceptional storytelling".



1. BRAINSTORM CHAT: Write all the words you can think of about Walt Disney on the board or on a piece of paper. Talk about these words with your partner(s).

2. WALT DISNEY MORNING: Each student pretends to be an employee of Walt Disney. They walk around the class and talk about the company and their job.

3. RUMOURS: Each student writes down a pretend rumour about Walt Disney. They then walk around the class and talk to other students about their rumour.

4. GOOD AND BAD: Brainstorm good and bad things about Walt Disney and write them on the board. Students talk about these in pairs.

5. TRUE OR FALSE: Students find out several facts about Walt Disney. They write these down and add the same number of things about the company that are false. Students test each other on which of their points are true or false.

6. FACTS: In groups, students write down as many facts as they can about Walt Disney. The winner is the group with the most facts. Teacher may wish to have groups share their facts to make sure they are real.

T LISTENING / READING GAP FILL

From: http://www.businessenglishmaterials.com/disney.html

Disney is the world's largest and Walt entertainment company. 1926 by animator brothers Walt and Roy Disney. They became cartoons and full-length animated movies. Their creations are now ______ our culture. Mickey Mouse, Fantasia, Snow White, Dumbo and Bambi _____. The company's theme parks are also world-famous. Disney has moved with the times and made ______. In 2006, Disney bought Pixar Animation Studios from Apple founder Steve Jobs, and three years later it bought Marvel Entertainment. Disney thus ______ like Toy Story and Spiderman. The Disney website explains the company's "commitment to produce unparalleled entertainment experiences _____ legacy of quality creative content and exceptional storytelling".

CORRECT THE SPELLINGFrom: http://www.businessenglishmaterials.com/disney.html

Walt Disney is the world's largest and best-known dmaie and entertainment company. It was founded in 1926 by armoitan brothers Walt and Roy Disney. They became nirpeeso in making cartoons and full-length animated movies. Their creations are now an established part of our Ictreuu. Mickey Mouse, Fantasia, Snow White, Dumbo and Bambi are all cinema lascscsi. The company's theme parks are also world-famous. Disney has moved with the times and made saeervl key acquisitions. In 2006, Disney bought Pixar Animation Studios from Apple founder Steve three bought Jobs, and years later it Marvel Entertainment. Disney thus added cluatulr icons like Toy Story and Spiderman. The Disney website sepnxali the "commitment produce unparalleled company's to entertainment experiences based on the rich aglecy of quality veraitce content and exceptional storytelling".

UNJUMBLE THE WORDS

From: http://www.businessenglishmaterials.com/disney.html

Walt Disney largest world's the is known - best and media and entertainment company. It was founded in 1926 by animator brothers Walt and Roy Disney. They became cartoons and full - length pioneers in making animated movies. part creations now established Their are an of our culture. Mickey Mouse, Fantasia, Snow White, Dumbo all are Bambi and classics cinema. The company's theme parks are also world-famous. Disney has moved with the and times acquisitions key several made. In 2006, Disney bought Pixar Animation Studios from Apple founder Steve Jobs, bought and years it Marvel three later Entertainment. added icons Toy thus cultural like Disney Story and Spiderman. The Disney website explains the company's "commitment to produce unparalleled entertainment experiences based on the rich legacy of quality creative content and exceptional storytelling".

INSERT THE VOWELS

From: http://www.businessenglishmaterials.com/disney.html

W_lt D_sn_y _s th_ w_rld's l_rg_st _nd b_stkn wn m d nd nt rt nm nt c mp ny. t w_s f__nd_d _n 1926 by _n_m_t_r br_th_rs W_lt _nd R_y D_sn_y. Th_y b_c_m_ p__n_rs _n m_k_ng c_rt__ns _nd f_ll-l_ngth _n_m_t_d m_v__s. Th__r cr__t__ns_r_n_w_n_st_bl_sh_d p_rt _f __r c_lt_r_. M_ck_y M__s_, F_nt_s__, Sn_w Wh_t_, D_mb_ _nd B_mb_ _r_ _ll c_n_m_ cl_ss_cs. Th_ c_mp_ny's th_m_ p_rks _r_ _ls_ w_rld-f_m__s. D_sn_y h_s m_v_d w_th th_ t_m_s _nd m_d_ s_v_r_l k_y _cq__s_t__ns. _n 2006, D_sn_y b__ght P_x_r _n_m_t__n St_d__s fr_m _ppl_f__nd_r St_v_ J_bs, _nd thr__ y__rs l_t_r _t b__ght M_rv_l __nt_rt__nm_nt. D_sn_y th_s _dd_d c_lt_r_l _c_ns l_k_ T_y St_ry _nd Spdrmn. Th Dsnywbst xplnsth c_mp_ny's "c_mm_tm_nt t_ pr_d_c_ _np_r_ll_l_d ntrt nm nt xpr ncsbsd n th r ch l_g_cy _f q__l_ty cr__t_v_ c_nt_nt _nd xc pt n l st ryt ll ng".

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PUNCTUATE THE TEXT AND ADD CAPITALS

walt disney is the world's largest and best-known media and entertainment company it was founded in 1926 by animator brothers walt and roy disney they became pioneers in making cartoons and full-length animated movies their creations are now an established part of our culture mickey mouse fantasia snow white dumbo and bambi are all cinema classics the company's theme parks are also world-famous disney has moved with the times and made several key acquisitions in 2006 disney bought pixar animation studios from apple founder steve jobs and three years later it bought marvel entertainment disney thus added cultural icons like toy story and spiderman the disney website explains the company's "commitment to produce unparalleled entertainment experiences based on the rich legacy of quality creative content and exceptional storytelling"

CHOOSE THE CORRECT TENSE

From: http://www.businessenglishmaterials.com/disney.html

Walt Disney (be) the world's largest and best-..... (know) media and entertainment company. It was (found) in 1926 by animator brothers Walt and Roy Disney. They (become) pioneers in making cartoons and full-length animated movies. Their creations (be) now an established part of our culture. Mickey Mouse, Fantasia, Snow White, Dumbo and Bambi (be) all cinema classics. The company's theme parks are also world-famous. Disney has (move) with the times and (make) several key acquisitions. In 2006, Disney (buy) Pixar Animation Studios from Apple founder Steve Jobs, vears later it (buy) and three Marvel Entertainment. Disney thus added cultural icons like Toy Story and Spiderman. The Disney website (explain) the company's "commitment" to unparalleled entertainment (produce) experiences (base) on the rich legacy of quality creative content and exceptional storytelling".

T REWRITE WITH SPACES

From: http://www.businessenglishmaterials.com/disney.html

WaltDisneyistheworld'slargestandbest-

knownmediaandentertainmentcompany.Itwasfoundedin1926byanimatorbroth ersWaltandRoyDisney.Theybecamepioneersinmakingcartoonsandfulllengthanimatedmovies.Theircreationsarenowanestablishedpartofourculture.M ickeyMouse,Fantasia,SnowWhite,DumboandBambiareallcinemaclassics.Theco mpany'sthemeparksarealsoworld-

famous.Disneyhasmovedwiththetimesandmadeseveralkeyacquisitions.In2006, DisneyboughtPixarAnimationStudiosfromApplefounderSteveJobs, and threeye arslateritboughtMarvelEntertainment.DisneythusaddedculturaliconslikeToySt oryandSpiderman.TheDisneywebsiteexplainsthecompany's" commitmenttopro duceunparalleledentertainmentexperiencesbasedontherichlegacyofqualitycre ativecontentandexceptionalstorytelling".

CHOOSE THE CORRECT WORD

From: http://www.businessenglishmaterials.com/disney.html

Walt Disney is the world's largest and besticons known _____ and entertainment length company. It was founded in 1926 by animator brothers Walt and Roy Disney. They became times _____ in making cartoons and fullmedia animated movies. Their creations founder established part of are now an our creative . Mickey Mouse, Fantasia, Snow pioneers White, Dumbo and Bambi are all cinema classics. key The company's theme parks are also worldlegacy famous. Disney has moved with the culture made and several _____ acquisitions. In 2006, Disney bought Pixar Animation Studios from Apple Steve Jobs, and three years later it bought Marvel Entertainment. Disney thus added cultural ______ like Toy Story and Spiderman. The Disney website explains the company's "commitment to produce unparalleled entertainment experiences based on the rich _____ of quality ______ content and exceptional storytelling".

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PROJECT WALT DISNEY

From: http://www.businessenglishmaterials.com/disney.html

Part 1. Your mission is to increase the profits and sales of Walt Disney. Complete this table with your project partner(s):

Main products		
How to improve them		
A brand new `killer' product		
How Disney is better than the		
competition		
-		
How to beat the competition		
	1	

Part 2. Change partners and look at their project. Suggest improvements. Ask for advice on your project:

Part 3. Make a presentation on your project. Give it to the class. Vote the best projects.

WALT DISNEY - ROLE PLAY 1

From: http://www.businessenglishmaterials.com/disney.html

Role A – Walt Disney CEO

You believe your company is the best in the world. It pays its workers very well and working conditions are great. Your company is very green – it cares about the environment. You think your levels of customer service are great. Disagree with person B, C and D.

Role B – Walt Disney worker

You think it's a bad company to work for. You're very unhappy with pay, raises and bonuses. You are very unhappy with the working environment. You don't like the company's policy on the environment. You keep hearing profits are more important than customers. Disagree with A and C. Tell D the truth.

Role C – Walt Disney customer

You are a customer of Walt Disney. You used to think it was great, but not now. Its workers are always very rude. No one ever answers the phone. You are shocked about its policy on the environment. You think all staff should get less pay. You disagree with person A and B. Tell D the truth.

Role D – A journalist

You keep hearing bad things about Walt Disney. You want to tell the world in your newspaper. You heard the CEO gets a huge bonus every year. You found a company memo saying profits are more important than the environment. You want to know why so many staff are ill. Find the truth.

WALT DISNEY - ROLE PLAY 2

From: http://www.businessenglishmaterials.com/disney.html

Role A – Walt Disney New Products Director

You have created a new product for Walt Disney. You believe the new product will be the company's best ever. It will be a bestseller. There are people who do not agree with you. You need B, C and D on your side. Tell them why this is a product that will bring great things to Walt Disney.

Role B – Walt Disney Marketing Director

You think the company's new product is a really bad idea. It will give your company a really bad name. You think the New Products Director is trying to destroy the company. Try to get him/her to understand there's no way the new product will sell. Try to get person C and D on your side.

Role C – Walt Disney Market Researcher

You have interviewed thousands of people about the new product. They don't like it or hate it. You think it will be successful if they make many changes. Tell the New Products Director he/she needs to change the product. You neither like nor trust person B. Disagree will him/her.

Role D – Walt Disney Shareholder

You know a lot about Walt Disney's new product. You are worried it will not sell and share prices will go down. You think A is crazy and must find a new job. You agree with everything B says. You don't agree with C. The new product should not go on the market.

T JOB INTERVIEW ROLE PLAY

INTERVIEWER (Write the questions you want to ask the candidate.)

1.	 	
2.	 	
3.	 	
4.	 	
5.	 	
6.		

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JOB INTERVIEW ROLE PLAY <u>INTERVIEWEE</u> (Write questions you want to ask the interviewer.)

1.	 	
2.	 	
3.	 	
4.	 	
5.		
6.	 	

DISCUSSION (Write your own questions) <u>STUDENT A's QUESTIONS</u> (Do not show these to student B)

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TUDENT B's QUESTIONS (Write your own questions) STUDENT B's QUESTIONS (Do not show these to student A)

1.	 	
2		
Ζ.	 	
3.	 	
4.		
5.	 	
6.		

WALT DISNEY SURVEY

From: http://www.businessenglishmaterials.com/disney.html

Write five GOOD questions about Walt Disney in the table. Do this in pairs. Each student must write the questions on his / her own paper.

When you have finished, interview other students. Write down their answers.

	STUDENT 1	STUDENT 2	STUDENT 3
Q.1.			
Q.2.			
Q.3.			
Q.4.			
Q.5.			

- Now return to your original partner and share and talk about what you found out. Change partners often.
- Make mini-presentations to other groups on your findings.



Write anything about Walt Disney for 10 minutes. Show your partner your paper. Correct each other's work.



Write a letter to Walt Disney. Complain about one of its products. Ask for a refund. Show your partner your paper. Correct each other's work.



Write a letter of apology to the customer. Explain why you cannot give a refund. Show your partner your letter. Correct each other's work.

T HOMEWORK

1. VOCABULARY EXTENSION: Choose several of the words from the text. Use a dictionary or Google's search field (or another search engine) to build up more associations / collocations of each word.

2. INTERNET INFO: Search the Internet and find more information about Walt Disney. Talk about what you discover with your partner(s) in the next lesson.

3. MAGAZINE ARTICLE: Write a magazine article about Walt Disney. What have they done recently? What are their plans? Read what you wrote to your classmates in the next lesson. Give each other feedback on your articles.

4. WALT DISNEY POSTER Make a poster about Walt Disney. Make sure you sell the company to the public. Show it to your classmates in the next lesson. Give each other feedback on your posters.

5. MY WALT DISNEY LESSON: Make your own English lesson on Walt Disney. Make sure there is a good mix of things to do. Find some good online activities. Teach the class / another group when you have finished.

6. ONLINE SHARING: Use your blog, wiki, Facebook page, MySpace page, Twitter stream, Del-icio-us / StumbleUpon account, or any other social media tool to get opinions on Disney. Share your findings with the class.